

Seasar2.3

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I want to ask this question to every developer in the world,

DO YOU REALLY WANT TO WRITE CONFIGURATION FILES?

Seasar2 saves you from the XML hell





• Why DI was conceived

- Problem with the current DI implementation (Spring)
- Path to the next generation DI(Seasar2)
- Seasar2 VS EJB3



- Unfulfilled dream of components
- The promise of a component

tainer with ODP

 enable developers to just combine "black box" components to build an application

• Merit

PN5

- Components can be reused
- Compenents can be easily combined
- Demerit
 - Components must be developed in conformance to on "special" rules (implement set of APIs)
 - Lock in from using "special" APIs
 - Components conforming to different APIs may not be able to work together

Merit and Demerit of a Component

Light

PNS

- ActiveX is seeing success in the GUI world
- Darkness
 - Not too successful in application development world
 - Not many components can be used
 - Cost of favouring one API implementation is too high
 - Need to connect differing systems together



Example of a Failure





- Too many files are necessary to build just one component
 - 2 interfaces

- 1 implementation class
- Configuration files
- Gathering everything and deploying to an application server is too much of a hassle
- Redeploying each time there is a modification is very tiring

- Testing is difficult because a component must run on an application server
- API is difficult and requires too much time to learn



- Many developers tried using it because it is a "standard"
 - But, most did not overcome the hardship and abandoned it

Container with ODP



- As a replacement of EJB
- Resolves following EJB problems
 - No need to implement proprietary APIs
 - No need to deploy
 - Able to run without an application server

Concept of DI

- POJO(Plain Old Java Object)
 - Not dependent of APIs
 - Improved reusability
 - No need to learn APIs
 - Able to run without an application server
 - Testing is easier

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I Container with OOP

- DIContainer resolves dependencies between objects
 - Each object defines interface of type deploy and does not depend of a class implementation
 - Objects are more decoupled resulting in better maintainability and reusability
 - Easier testing because implementation can easily be exchanged with a Mock
 - DIContainer instantiates objects and resolves dependencies during runtime
 - Dependecies are often defined in a XML file



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Sample to Demonstrate Concept of DI

• Greeting

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- Returns greeting String
- Greeting client class
 - Output message from a Greeting class
- Greeting execution class
 - Combines Greeting class with Greeting client class





```
package examples.di;
```

```
public interface Greeting {
    String greet();
}
```





package examples.di.impl;

```
import examples.di.Greeting;
```

public class GreetingImpl implements Greeting {

```
public String greet() {
    return "Hello World!";
}
```



```
package examples.di;
```

```
public interface GreetingClient {
```

```
void execute();
}
```





package examples.di.impl;

```
import examples.di.Greeting;
import examples.di.GreetingClient;
```

public class GreetingClientImpl implements GreetingClient {

```
private Greeting greeting;
public void setGreeting(Greeting greeting) {
    this.greeting = greeting;
}
public void execute() {
    System.out.println(greeting.greet());
}
```

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beans.xml (Spring)





```
package examples.di.main;
import ...;
public class GreetingMain {
    public static void main(String[] args) {
        ClassPathResource res =
            new ClassPathResource("beans.xml");
        XmlBeanFactory factory = new XmlBeanFactory(res);
        GreetingClient greetingClient = (GreetingClient)
            factory.getBean("greetingClient");
        greetingClient.execute();
    }
}
```

- Class that uses the function (GreetingClientImpl)
 - deployment type is declared in the interface (Greeting) of a class that provides the function
 - is not dependent on implementation of a class (GreetingImpl)
- DI Configuration File (beans.xml)
 - hads component declaration and DI information



- Is interface a necessity?
 - No. DI does not require developers to create an interface. Using an interface, however, is strongly recommended.

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Container with ODP

- Why is it better to use an interface?
 - Because if specification (interface) is decided on, it is not necessary to be consciousness about the actual implementation
 - Unit test can be easily done by exchanging the implementation with a Mock
 - Concurrent development can be done more smoothly because Mock can be used instead of classes that is not yet developed

- Isn't it a hassle to think about the interface from the start?
 - Implementation should not begin before specification is set
 - It's like wandering without knowing where to go.
 Many problems are caused by this
 - If specification is decided on, it shouldn't be too difficult to decide on interfaces



- Doesn't it conflict with XP YAGNI to first decide on a specification?
 - Should take caution against extensive design to avoid YAGNI (You Arent Gonna Need It)
 - Specification to be decided should be based on what is currently required, not on what may be required

- Isn't it OK to simply just implement the classes if the specification is decided first?
 - As answered in question 2, there are merits to using interfaces
 - If specification is decided on, creating interfaces do not require too much time.
 - Unless one person develops everything and that person do all the maintenance, there is more benefit to gain by taking a little bit of time to create interfaces

- Doesn't it cause more complication because it becomes more difficult to trace class implementation from the source code?
 - If the specifications are clear, this shouldn't be a problem.
 - Knowing what the class do is what's important it's not how that's important
 - It's important to decouple component independent of implementation. Benefits include better maintainability and reusablity

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- It's a hassle to write DI configuration in XML files?
 - You're right

Container with OOP

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This is the main problem with current DI implementation (Spring)



- XML Hell
 - As the number of components increase, number of XML files also increase leading to the entrance of XML Hell



- Less Configuration
 - Decrease number of necessary configuration files
 - But how?

Convention over Configuration

tainer with OOP

 Develop according to a convention, and let the framework will do most of the configuration



- Convention
 - Define property type in an interface
- Auto Configuration by the S2 framework
 - If property type is an interface and there is an object that implements this interface, dependecy is automatically configured
 - Trying to automatically configure every type is dangerous but by limiting automatic configuration to just an interface, it works in most circumstances





- Convention
 - Name implementation class XxxImpl when interface name is Xxx
- Auto Configuration by the S2 framework
 - Recursively search within a package for class names ending with string "Impl" and automatically register all such classes in a S2Container



Result of Convention over Configuration

- Component definition is unnecessary
- DI configuration is unnecessary







- Configuration by Exception
 - Decide on a default value. Use this value when value is not specified
 - If the default value is not appropriate, explicitly set a value
 - Use the principle of Convention over
 Configuration and avoid explicitly specifying a value as much as possible



- Configuration by Exception
 - Use annotation to configure
 - Annotation is seen to be easier than XML because it is nearer to the source code

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Example of Configuration by Exception

```
// Explicit specifying "hoge2"
@Binding("hoge2")
public void setHoge(Hoge hoge) {
    this.hoge = hoge;
}
//Specifying not to automatically bind
@Binding(bindingType=BindingType.NONE)
public void setHoge(Hoge hoge) {
    ...;
}
```

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```
//Tiger annotation
@Binding("hoge2")
public void setHoge(Hoge hoge) {
    this.hoge = hoge;
}
//bacckport175 annotation(works with JDK1.4K)
/**
 * @...backport175.Binding("hoge2")
 */
public void setHoge(Hoge hoge) {
    this.hoge = hoge;
}
//constant annotation
```

```
public static final String hoge_BINDING = "hoge2";
```

- Component declaration and DI configuration
 - Writing configuration files is a hassle and liable to produce an error
 - So, try to avoid writing configuration file as much as possible
- Parameters dependent on an environment
 - Parameter like database connection string is dependent on an environment
 - So, they should be specified in a configuration file

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- It's POJO based
- Configuration can be done by annotation
 - Supports Configuration by Exception



- Concept of Convention over Configuration is not supported so some annotation are still required
- Hassle to deploy

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- Testing without a Mock can only be done on an application server after deploying to it
- AOP support is weak



 Capabilities to monitor automatic and manual S2Container configuration from a web





- EJB failed in building components
- DI is more friendly because it is based on POJO
- Current DI implementation (Spring) leads developers to gates of XML Hell as the application becomes larger
- Next generation DI implementation (Seasar2) is available to avoid XML Hell by using Less Configuration concept

